CLAIM AMENDMENTS

1-20.   (Cancelled)

21.   (Previously Presented) A method performed by a computing device for supporting true color graphics in a multipoint data conference having at least a conference server computing device and a conference participant computing device, comprising the steps of:

> examining by the conference server computing device color depth capabilities of all conference participant computing devices; and

> transmitting true color graphics if the examining indicates that all conference participant computing devices can support true color graphics.

22.   (Previously Presented) The method of claim 21, further comprising the steps of:

> mapping true color graphics to closest equivalent in a color palette of a depth determined by the lowest color depth supported by any participant computing device;

> transmitting mapped graphics to all participant computing devices.

23.   (Original) The method of claim 21, wherein true color is represented by at least twenty-four bits per pixel.

24.   (Previously Presented) The method of claim 22, wherein the step of mapping comprises the step of mapping the true color graphics to a closest equivalent in a color palette that has fewer colors than true color.

25.   (Previously Presented) The method of claim 21, further comprising the step of re-examining the color depth capabilities of conference participant computing devices upon addition and deletion of conference members.

26.   (Original) The method of claim 25, further comprising the step of repainting shared information if the color depth capabilities change.

27.   (Previously Presented) The method of claim 26, wherein the step of repainting shared information includes the step of transmitting true color graphics if all conference participant computing devices can support true color graphics.

28.   (Previously Presented) The method of claim 26, wherein the step of repainting shared information includes the step of mapping true color graphics to closest equivalent in a color palette of a depth determined by the lowest color depth supported by any participant computing device.

29.   (Cancelled)

30.   (Previously Presented) The method of claim 28, wherein the step of mapping comprises the step of mapping the true color graphics to the closest equivalent in a color palette that has fewer colors than true color.

31.   (Original) The method of claim 21, wherein the step of transmitting includes the step of specifying color depth in drawing order packets identifying the color depth for which these packets were generated.

32.   (Original) The method of claim 21, wherein the step of transmitting includes the step of transmitting packets of less than 256 bytes in uncompressed format.

33.   (Previously Presented) The method of claim 21, wherein the step of transmitting includes the step of persistently compressing packets to a size less than or equal to four kilobytes.

34.   (Previously Presented) A method performed by a computing device for transmitting graphics in a multipoint data conference having at least a server computing device and a conference participant computing device, comprising the steps of:
   examining color depth capabilities of conference participant computing devices, the
       conference participant computing devices having differing color depth
       capabilities;
   identifying a minimum color depth supported by any conference participant
       computing device; and
   transmitting graphics at the minimum color depth supported by any conference
       participant computing device to all conference participant computing devices.

35.   (Previously Presented) The method of claim 34, wherein the step of transmitting graphics comprises the step of transmitting true color graphics if all conference participant computing devices can support true color graphics.

36.   (Previously Presented) The method of claim 34, further comprising the step of mapping true color graphics to a closest equivalent in a color palette of a depth determined by the lowest color depth supported by any participant computing device performed prior to the step of transmitting.

37.   (Previously Presented) The method of claim 36, wherein the step of mapping comprises the step of mapping the true color graphics to a closest equivalent in a color palette that has fewer colors than true color.

38.   (Previously Presented) The method of claim 36, wherein true color is represented by at least twenty-four bits per pixel.

39.   (Original) The method of claim 34, wherein the step of transmitting includes the step of specifying color depth in drawing order packets identifying the color depth for which these packets were generated.

40.   (Original) The method of claim 34, wherein the step of transmitting includes the step of transmitting packets of less than 256 bytes in uncompressed format.

41.   (Previously Presented) The method of claim 34, wherein the step of transmitting includes the step of persistently compressing packets less than or equal to four kilobytes.

42.   (Cancelled)